

Name \_\_\_\_\_  
Date \_\_\_\_\_

Book Project  
Character Suitcase

## Character Suitcase Instructions

After reading a novel, you will interpret a character by ‘packing a suitcase’ with tangible and intangible items the character might take on a trip. (Objects may be handmade, computer art, stickers, or small objects.)

### Materials you might use:

Small cardboard boxes to use for suitcases, construction paper, markers, colored pencils, glue sticks, scissors, fabric scraps, stickers, computer art

### You need to include the following items:

- \_\_\_\_\_ A luggage tag that has the character’s name, address, and destination written on it.
- \_\_\_\_\_ Memorabilia to decorate the outside of the suitcase, such as bumperstickers or mementos from previous trips.
- \_\_\_\_\_ Ten items the character would pack. These items may be both tangible and intangible. For example, Brian Robeson, the main character in Hatchet, packs a hatchet (tangible) and courage (intangible) because he needs both to survive.
- \_\_\_\_\_ A typed explanation stating why the character chose to pack *each of the ten items*. It should be written from the *character’s* point of view.

### Typed Explanation should have:

- No more than 3 misspelled words
- Complete sentences / no run-ons
- No more than 3 punctuation or capitalization errors
- Introduction and 10 items with an explanation

**Pass**

( Meets all the requirements of the project)

**Not Pass**

(All requirements are not met)